

The proposed tariff changes for vote at the 3/27/24 MC are built on the redlines approved at the December 2022 Management Committee meeting. Changes proposed for discussion are highlighted yellow.

17.1 LBMP Calculation

17.1.2 Real-Time LBMP Calculation Procedures

17.1.2.1.2 Description of the Real-Time Dispatch Process

17.1.2.1.2.1 The First Pass

The first RTD pass consists of a least bid cost, multi-period co-optimized dispatch for Energy, Regulation Service and Operating Reserves that treats all Fixed Block Units that are committed by RTC, or are otherwise instructed to be online or remain online by the ISO as if they were blocked on at their UOL_N or UOL_E , whichever is applicable. Fixed Block Units that do not participate in a Co-located Storage Resource, are capable of being started and meeting Minimum Generation Levels ~~and capable of being started~~ in ten minutes or less, and that have not been committed by RTC, are treated as flexible (i.e. able to be dispatched anywhere between zero (0) MW and their UOL_N or UOL_E , whichever is applicable). The first pass establishes “physical base points” (i.e., real-time Energy schedules) and real-time schedules for Regulation Service and Operating Reserves for the first time point of the optimization period. Physical base points and schedules established for the first time point shall be binding and shall remain in effect until the results of the next run are posted. Physical base points and schedules established for all subsequent time points shall be advisory. The first pass also produces information that is used to calculate the RTD Base Point Signals that the ISO sends to Suppliers.

RTD will consider CSR Scheduling Limits when setting physical base points for Generators that participate as Co-located Storage Resources.

When establishing physical base points, the ISO shall assume that each Generator will move toward the physical base point established during the first pass of the prior RTD run at its specified response rate.

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17.1.2.1.2.2 The Second Pass

The second RTD pass consists of a least bid cost, multi-period, co-optimized dispatch for Energy, Regulation Service, and Operating Reserves that treats: (i) all Fast-Start Resources that are committed by RTC; (ii) ~~all~~ Fixed Block Units that do not participate in a Co-located Storage Resource, are capable of starting and meeting Minimum Generation Levels ~~and capable of starting~~ in ten minutes, ~~that and~~ have not been committed by RTC; and (iii) all Fixed Block Units otherwise instructed to be online or remain online by the ISO, as flexible (i.e., able to be dispatched anywhere between zero (0) MW and their UOL_N or UOL_E, whichever is applicable), regardless of their minimum run-time status. The dispatch of Generators, including Fast-Start Resources, including and Fixed Block Units, that participate as Co-located Storage Resources will consider CSR Scheduling Limits. The second pass calculates real-time Energy prices and real-time Shadow Prices for Regulation Service and Operating Reserves that the ISO shall use for settlement purposes pursuant to Section 4, Rate Schedule 15.3, and Rate Schedule 15.4 of this ISO Services Tariff respectively. The ISO will not use schedules for Energy, Regulation Service and Operating Reserves established in the second pass to dispatch Resources.

The upper and lower dispatch limits used for ISO-Committed Fixed and Self-Committed Fixed Resources shall be the same as the physical base points calculated in the first pass.

17.1.3 Day-Ahead LBMP Calculation Procedures

LBMPs in the Day-Ahead Market are calculated using five passes. The first two passes are commitment and dispatch passes; the last three are dispatch only passes.

Pass 1 consists of a least cost commitment and dispatch to meet Bid Load and reliable operation of the NYS Power System that includes Day-Ahead Reliability Units.

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It consists of several steps. Step 1A is a complete Security Constrained Unit Commitment (“SCUC”) to meet Bid Load. At the end of this step, committed Fast-Start Resources, Imports, Exports, Virtual Supply, Virtual Load, Demand Side Resources and non-Fast-Start Resources are dispatched to meet Bid Load. Fast-Start Resources are treated as dispatchable between zero MW and their UOL_N or UOL_E , whichever is applicable. For mitigation purposes, LBMPs are calculated from this dispatch. Following Step 1A, SCUC tests for automated mitigation procedure (“AMP”) activation.

If AMP is activated, Step 1B tests to determine if the AMP will be triggered by mitigating offer prices subject to mitigation that exceed the conduct threshold to their respective reference prices. These mitigated offer prices together with all originally submitted offer prices not subject to automatic mitigation are then used to commit generation and dispatch energy to meet Bid Load. This step is another iteration of the SCUC process. At the end of Step 1B, committed Fast-Start Resources, Imports, Exports, Virtual Supply, Virtual Load, Demand Side Resources, and non-Fast-Start Resources are again dispatched to meet Bid Load using the same mitigated or unmitigated Bids used to determine the commitment to meet Bid Load. Fast-Start Resources are treated as dispatchable between zero MW and their UOL_N or UOL_E , whichever is applicable. For mitigation purposes, LBMPs are again calculated from this dispatch. The LBMPs determined at the end of Step 1B are compared to the LBMPs determined at the end of Step 1A to determine the hours and zones in which the impact test is met.

In Step 1C, generation offer prices subject to mitigation that exceed the conduct threshold are mitigated for those hours and zones in which the impact test was met in Step 1B. The mitigated offer prices, together with the original unmitigated offer price of units whose offer prices were not subject to mitigation, or did not trigger the conduct or impact thresholds, are used

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to commit generation and dispatch energy to meet Bid Load. This step is also a complete iteration of the SCUC process. At the end of Step 1C, committed Fast-Start Resources, Imports, Exports, virtual supply, virtual load, Demand Side Resources, and non- Fast-Start Resources are again dispatched to meet Bid Load. Fast-Start Resources are treated as dispatchable between zero MW and their UOL_N or UOL_E , whichever is applicable. The dispatch for Generators, including Fast-Start Resources, including and Fixed Block Units, that participate as Co-located Storage Resources will consider CSR Scheduling Limits. For mitigation purposes, LBMPs are again calculated from this dispatch.

All Demand Side Resources and non-Fixed Block Units committed in the final step of Pass 1 (which could be either step 1A, 1B, or 1C depending on activation of the AMP) are blocked on at least to minimum generation level in Passes 4 through 6. All Energy Storage Resources and Hybrid Storage Resources dispatched in the final step of Pass 1 (which could be either Step 1A, 1B, or 1C depending on activation of the AMP) are blocked on at the dispatch that was determined in Pass 1 in Passes 2 through 4. The resources required to meet local system reliability are determined in Pass 1.

Pass 2 consists of a least cost commitment and dispatch of Fast-Start Resources, Imports, Exports, Demand Side Resources and non- Fast-Start Resources to meet forecast Load requirements in excess of Bid Load, considering the Wind and Solar Energy Forecast, that minimizes the cost of incremental Minimum Generation and Start Up Bids, given revenues for Minimum Generation Energy based on LBMPs calculated in Pass 1, and assumes all Fast-Start Resources are dispatchable between zero MW and their UOL_N or UOL_E , whichever is applicable. The dispatch for Generators, including Fast-Start Resources, that participate as Co-located Storage Resources will consider CSR Scheduling Limits. Incremental Import Capacity

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needed to meet forecast Load requirements is determined in Pass 2. Fixed Block Units committed in this pass are not included in the least cost dispatches of Passes 5 or 6. Demand Side Resources and non-Fixed Block Units committed in this step are blocked on at least to minimum generation level in Passes 4 through 6. Intermittent Power Resources that depend on wind or solar energy as their fuel committed in this pass as a result of the consideration of the Wind and Solar Energy Forecast are not blocked in Passes 5 or 6.

Pass 3 is reserved for future use.

Pass 4 consists of a least cost dispatch to forecast Load. It is not used to set schedules or prices. It is used for operational purposes and provides a dispatch of Fast-Start Resources, Imports, Exports, Demand Side Resources and non- Fast-Start Resources committed in Passes 1 or 2. Incremental Import Capacity committed in Pass 2 is re-evaluated and may be reduced if no longer required.

Pass 5 consists of a least cost dispatch of Fast-Start Resources, Imports, Exports, Virtual Supply, Virtual Load, Demand Side Resources and non- Fast-Start Resources committed to meet Bid Load, based where appropriate on offer prices as mitigated in Pass 1. Fast-Start Resources are treated as dispatchable between zero MW and their UOL_N or UOL_E , whichever is applicable. LBMPs used to settle the Day-Ahead Market are calculated from this dispatch. The Shadow Prices used to compute Day-Ahead Market clearing prices for Regulation Service and for Operating Reserves in Rate Schedules 3 and 4 of this ISO Services Tariff are also calculated from this dispatch. Final schedules for all Imports, Exports, Virtual Supply, Virtual Load, Demand Side Resources and non-Fixed Block Units in the Day-Ahead Market are calculated from this dispatch.

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Pass 6 consists of a least cost dispatch of all Day-Ahead committed Resources, Imports, Exports, Virtual Supply, Virtual Load, based where appropriate on offer prices as mitigated in Pass 1, with the schedules of all Fixed Block Units committed in the final step of Pass 1 blocked on at maximum Capacity. Final schedules for Fixed Block Units in the Day-Ahead Market are calculated from this dispatch.